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R.D. Spraker, Jr.

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BAMBOO

Three tubes of bamboo are shown to be empty. A red silk is placed in one and the tubes are moved around on the table as in the shell and pea game. The audience tries to guess the position of the tube with the silk but is unable to do so. Finally, one tube is discarded. The other two tubes are rearranged, but the audience still fails, and the silk is found in the discarded tube.

Secret: A Thumbtip is used with a piece of red silk fastened in it with adhesive tape. The tip also has a small piece of tin fastened on the front. This projects and keeps the tip from sinking in the tube. In this way, a silk can be shown in any of the three tubes. After the first try, the audience is following the wrong tube. At the end, the tube with the silk is discarded and the two really empty tubes used. The silk is then found in the discarded tube.

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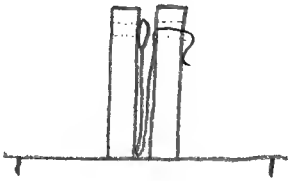
PENETRATION ESCAPE

A piece of glass in a frame is shown and two cards are placed on the glass, one on either side. A pencil is passed thru the glass and the cards. The glass is now placed in a small stand with two posts on either side of the glass. Holes in the posts coincide with the hole in the glass. A ribbon is passed thru the glass and the posts. The ends are held and the glass is pulled thru the ribbon. Cards are removed and there is no hole in the glass.

Secret: The glass in the "Penetrable Glas and the frame works on the same principle the Block and Frame. A thread pulls the ribbon around the bottom of the frame and glass.



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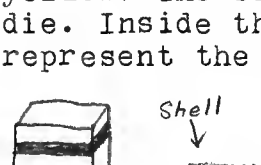
DIE BOX ADDITION

In doing the regular routine with the Die Box, this addition aids the effect. A tube and two blocks the size of the die ar used. One block is red and the other is yellow. The blocks are the same size as th die. Inside the tube is a shell painted to represent the two blocks with a die betwee them. The two blocks are pu on top of one another and covered with the tube. Afte the die has vanished from t box, it apparently appears i the tube between the two bl represented by the shell. T die then passes back to the box and is shown there by means of the double door. The die then passes into the hat as in the regular routi



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PASSE CIGARETTES AND MATCHES

On one side of a table is a pack of Cigarettes and on the other side is a box of Matches. Two covers (tubes) are shown and put over the cigarettes and matches. On lifting the tubes, the matches and cigarettes have changed places. After covering them once more, they pass back to the original positions.

Secret: The two boxes of penny matches are plain. Both packs of cigarettes are faked. The covers of two packs of the same kind of cigarettes are pasted over cardboard tubes which will nest. The tubes are plain.

At the beginning, on one side of a box of matches and over it the two nested packs. The covers are shown empty and put over each of the packs and matches. When the cover is removed from the pack, the outside pack istake with it leaving the inside pack. Now put tube over the matches. From now on, the same routine is used as with the Bottle and glass. The inside pack may be weighted so that it will not stick inside the larger pack.

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DEMON SILK ROUTINE

In this effect, three Demon silks are tied in a row. They are placed in a Silk Cabby with the center silk in the cabby and the end silks hanging out the ends. The visable silks are pulled out and the center silk has vanished.

Method: In the gimac beforehand is a red silk. The three silks, red, yellow and purple are tied with a slip knot between the yellow and purple. The silks are them pushed into the Cabby, red first.

After the red is entirely out of sight, the duplicate red is pulled out of the gima part way. After the yellow is entirely in the gimac, the knot is slipped and the purple p shed in part way. Now when the two visable silks are pulled, they come ou separately and the cabby can be shown empt The vanished silk may be produced as desir

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EVERYWHERE AND NOWHERE

On a stand is a holder for three houlettes. Each houlette has a hole in the center about an inch and a half in diameter. A deck of cards is shuffled and one selected. It is the Queen of Clubs, (forced). The card is put back into the deck and the deck is shuffled. The performer now looks thru the deck and picks out three cards. They are placed in the houlettes, back to the audience. One card or houlette is selected by the audience and the selected card is in that houlette. In fact, they are shown to be all the same card. Finally, two cards change to indifferent cards.

Method: In each houlette is a duplicate of the force card with the center cut out so that the houlette appears empty. The three cards removed from the deck are all face cards. The audience chooses the houlette and each card in turn is the selected one. At the end, the two indifferent cards appear from the duplicate chosen cards. The stand is that used for "Find the Lady".

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DART PREDICTION

The magician borrows a business card and writes a prediction on it. The card is placed in a small holder so that it can be seen at all times. Next a wheel with several colors is spun and a dart is thrown at the wheel. When the wheel stops and the color in which the dart landed is seen, the card is removed and given to a spectator. On the card is written the same color as that on thw wheel which was selected by the dart. This can also be worked with numbers on the wheel.

Method: The dart and wheel are not prepared in any way. The whole secret is a thumbnail pencil. On the card is written the prediction," You will hit the -----". After the color or number is seen, the color or number is filled in with the pencil.

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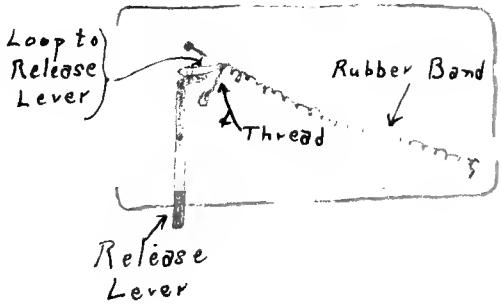
AUTOMATIC TRAY

This tray is simple to make and can be used to work apparatus such as the blocks of Mumbo Jumbo and a silk appearing in a glass etc. The drawing is self explanatory.



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THOUGHT PHOTOGRAPHY

Take a deck of cards out of the case and in the case place a blank Davenport card silk. The deck is now shuffled and a card selected. The spectator who selected it pictures it and upon removing the silk from the case, the picture of the card is on it.

Method: For this, you will need a set of card silks, a deck of plain cards and a card box that has been prepared as in the drawing. The box will be seen to be prepared so that it will open on either end, and each side is the same. In one side of the box is the silk with the spots and in the other side is the deck pushed in half way. The card to be forced is on top.

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WANDERING SILK

A silk is put in the left fist from which it vanishes. It is then pulled out of the collar. The silk may wander almost anywhere. If it is put in the fist and the fist covered with a borrowed handkerchief, the silk may be pulled thru the hank.

Method: Only one silk is used. The gimac is a large thumbtip. This will hold a thirteen inch silk.

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SILK AND COIL PRODUCTION
(Petree)

The magician shows a piece of paper on both sides. The paper is rolled onto a tube and a rubber band placed around it. Reaching inside , several silks are discovered. Finally, some paper ribbon is pulled out of the tube. This continues to come out until there is a large pile of it on the stage.

Method: On a servante is a load made of several serpentine coils. The end of one coil is fastened to the inside of the next. Inside the coils, a number of silk handkerchiefs are put.

Pick up the paper and show it to be unprepared. Lay it down over the load and show the rubber bands. Pick up the paper and the load as in the Dye Tube. Put the bands around the paper. Production is now made.

It is possible of course to produce something from the mass of paper such as a rabbit etc.

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GOLF BALL ROUTINE

The performer starts by picking up a giant golf score card. This is shown on all sides. From it, a "Green" flag is produced by means of the extra finger. The flag is now rolled between the hands and it changes to a golf ball. The ball is taken in one hand and vanishes appearing from the elbow. Any number of manipulative moves may be performed. Finally, the ball vanishes and is produced from the back pocket(duplicate ball with a shell). The balls multiply and then deminish. When there are two balls in the right hand and one palmed in the left, a glass is shown and covered with a

tube at the same time palming the ball in the left hand into the glass. Vanish one of the balls left by means of the shell. The ball now appears in the glass. Lift up the tube again and show the ninteenth hole, a bottle of liquor.

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A SPELLER

A card is selected, returned to the deck and secretly brought to the top. The deck is then shuffled. Now divide the deck into four piles of 13 cards each. As the cards are dealt out, they will be reversed and the selected card will be ar the borrom of one of the piles. Square up the piles and glimpse the selected card. Now start to spell. All that is necessary to know is the suit. Spell as follows:

1. For Clubs, Heart and Spade: "You took a **---".

2. For a Diamond, count cards and so reverse them. The selected card will now be on the top. Spell," You had a Diamond".

The last letter will be the selected card.

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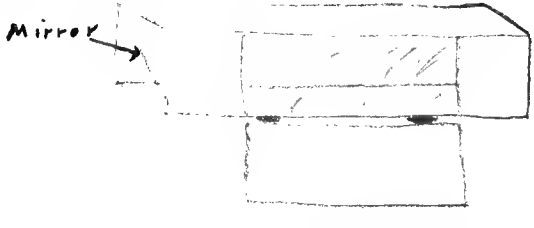
SILK CHANGING TUBE

A square tube with a door in the side is shown empty. Silks may be produced, vanished or changed by pushing them thru with a wand.



PIPE AND TOBACCO POUCH

A small cloth bag representing a tobacco pouch is opened and a pipe is removed. The pipe is placed in the pouch and taken out quickly with a motion toward the pocket. A spectator looks in the pocket but finds only a corncob pipe. The real one has vanished. Finally, the effect is explained with a sucke r finish. This is merely an egg bag routine with a bag made in the form of a tobacco pouch and a pipe used instead of an egg. A corncob pipe is used in the pocket in place of the lemon sometimes used in the egg bag routine.

The bowl is now taken off the corncob and placed on one finger, Now do the regular thimble manipulations with the pipe bowl and finish with eight bowls, one on each finger.

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ALARM CLOCK AND PAGODA

In a Wu Ling Pagoda, is an alarm clock. The door is closed and the clock is lifted out of the pagoda under cover of a large foulard. The clock(?) is then hung on a stand as usual. After it rings and answers several questions, the foulard is given a shake and the clock has vanished. The door of the pagoda is opened, and there is the missing clock.

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SOLID THRU SOLID KNOT

For this effect, two silks at least sighteen inches square are needed. Twist the silks ropewise and lay one across the other. Now with the lower silk, tie a fade out knot. After the knot has been tied, reverse the ends so that actually, they are on the other side of the silk. Now is the silks are pulled, they will apparently pass thru one another and sill be solid.

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